

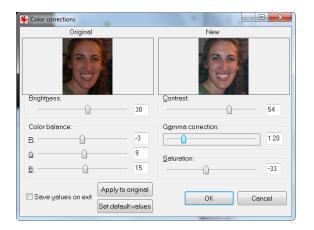
Personal Photo Enhancement using Example

Images

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Motivation and Approach



It is difficult for most users to fix their images



It's easier for users to rate their good photos



 Use examples of a persons good photos to fix the bad ones automatically

- Our Approach
- Focus on images with faces

Use a known face as a calibration obje

 Users provide good examples, instead performing manual edits



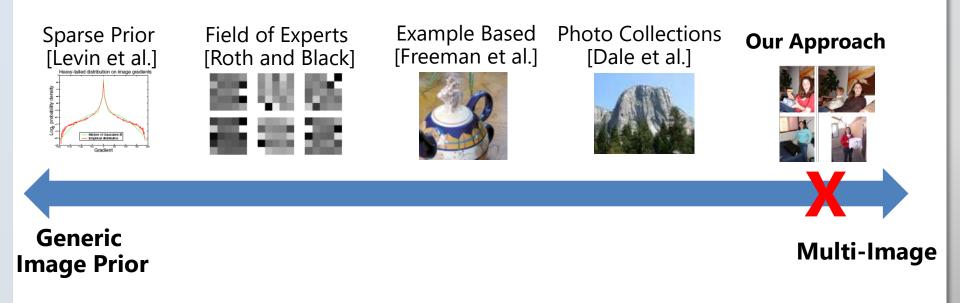




Previous Work

- Deblurring and Upsampling/Super-Resolution
 - Poisson image/noise models [Richardson 1972; Lucy 1974]; Sparse gradient priors [Fergus et al. 2006; Levin 2006; Levin 2007]; Sparse wavelet coefficients [de Rivaz 2001]; Spatially Varying [Whyte et al. 2010; Gupta et al. 2010]; Baker and Kanade 2000; Freeman et al. 2000; Freeman et al. 2002; Liu et al. 2007; Dai et al. 2007; Fattal 2007
- Denoising
 - Sparse wavelet coefficients [Simoncelli and Adelson 1996; Portilla et al. 2003], Anisotropic diffusion [Perona and Malik 1990], Field of Experts [Roth and Black 2005];, Baker and Kanade 2000; Freeman et al. 2000; Freeman et al. 2002; Liu et al. 2007; Dai et al. 2007; Fattal 2007
- White-Balancing/Color Correction
 - Finlayson et al. 2004, 2005; Weijer et al. 2007
- Using photo collections
 - Baker and Kanade 2000, Liu et al. 2007, Dale et al. 2009
- Hardware Methods
 - Joshi et al. 2010, Raskar et al. 2008, Levin et al. 2008, Veeraraghavan et al. 2007, Levin et al. 2007, Raskar et al. 2006, Ben-Ezra et al. 2005, Ben-Ezra and Nayar

Specific vs. General Priors

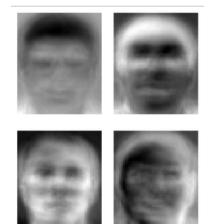


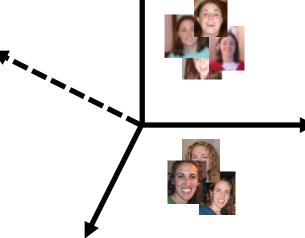
• We use an **identity specific** prior

- Faces are a subspace of all images
 - Eigenfaces -- Turk and Petland 1987

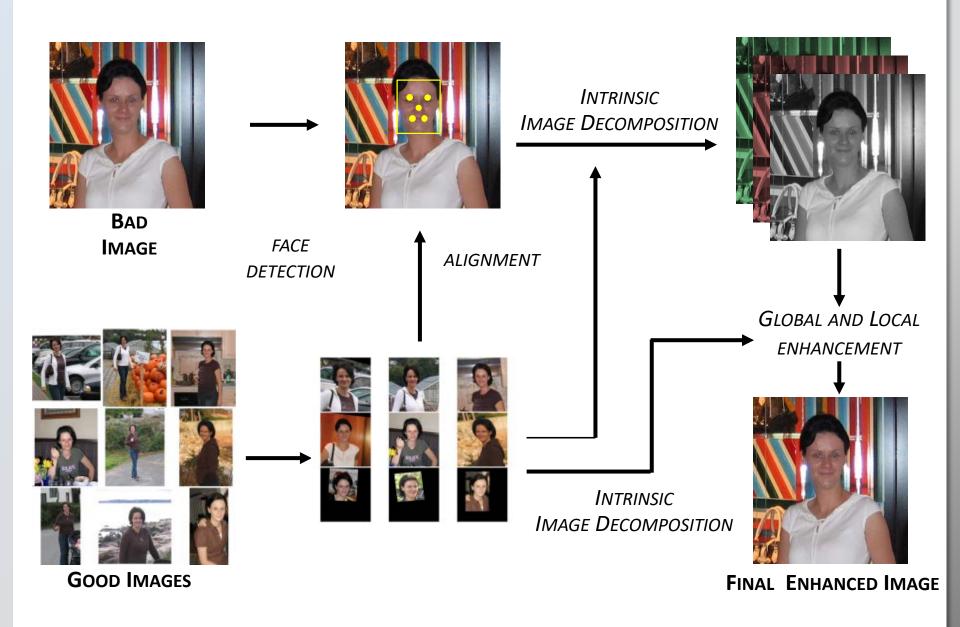


 The range of images can be captured with a few good examples





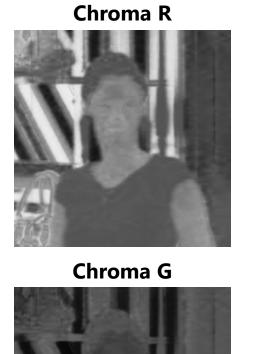
Personal Image Enhancement Pipeline



Intrinsic Images [Land and McCann 1971, Barrow and Tenenbaum 1978]

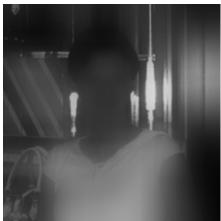
Input Image





Detail/Texture

Lighting



- Separation into Lighting, Texture, Color Layers
- Use base/detail decomposition of Eisemann and Durand 2004

Image Enhancements



Blur (Global)





 Color/Exposure Balance (Global)

 Super-Resolution/Upsampling

Image Enhancements







Blur

Color/Exposure Balance

 Super-Resolution/Upsampling

Blur Formation

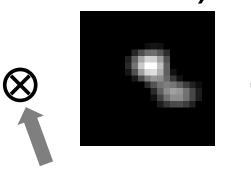
Blurry image



Sharp image

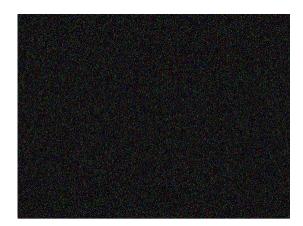


Blur kernel (Point-Spread Function)



Convolution

Zero Mean Gaussian Noise



Blur Estimation Goal

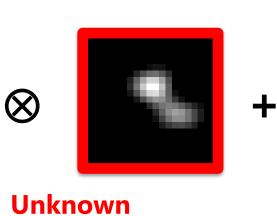
Blurry image



Known

Sharp image

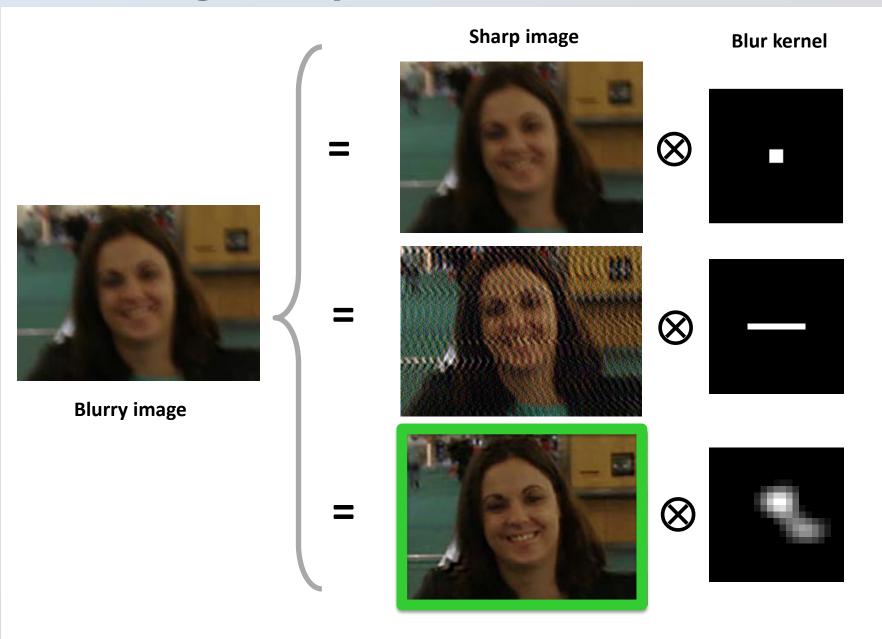




Known σ

Blur kernel Zero Mean Gaussian Noise

Deblurring: Multiple Possible Solutions



Eigenspace

Mean Face



Eigenvectors * 3 * σ + Mean Face





Eigenvectors * -3 * σ + Mean Face









Identity Specific Images are used to build an aligned eigenspace

Eigenspace used for Blind Deconvolution

Data Term Sparse Prior

$$I, \mathcal{K} = \operatorname{argmin}_{I, \mathcal{K}} \rho(\mathcal{B} - I \otimes \mathcal{K}) / \sigma^{2} + \left| \lambda_{1} \right| \nabla \mathcal{I}^{0.8} \qquad B = Blu \\ I = Sha \\ \Lambda = Eig \\ \mu = Mea \\ \rho(.) = R \\ \sigma = No \\ deviation \\ \Omega = R \\ \sigma = No \\$$

B = Blurry Image I = Sharp Prediction Λ = Eigenbasis vectors μ = Mean Vector ρ (.) = Robust Norm σ = Noise standard deviation λ = Regularization parameter p < 1

- Eigenspace used as a linear constraint
- Robust norm
- Sparsity and smoothness priors on the Kernel
- Solved using an Multi-Scale EM style algorithm

Image Enhancements







Blur

Color/Exposure Balance

 Super-Resolution/Upsampling

Image Enhancements







Blur

Color/Exposure Balance

 Super-Resolution/Upsampling

Color Correction: Multiple Possible Solutions



Observed image



Lighting Color







White Balance and Exposure Correction

$$C_{r} = \underset{C_{r}}{\operatorname{argmin}} \rho(\mu_{r} - C_{r})$$

$$C_{g} = \underset{C_{g}}{\operatorname{argmin}} \rho(\mu_{g} - C_{g}g)$$

$$C_{L} = \underset{C_{l}}{\operatorname{argmin}} \rho(\mu_{L} - C_{l}L)$$

$$C_r = r \text{ scale}$$

 $C_g = g \text{ scale}$
 $C_L = L \text{ scale}$

 $\mu_r = Mean r Vector$ $\mu_g = Mean g Vector$ $\mu_L = Mean L Vector$

 ρ (.) = Robust Norm

- Diagonal white balancing matrix (scales r and g independently)
- Exposure adjustment scales lighting layer

Image Enhancements







Blur

Color/Exposure Balance

 Super-Resolution/Upsampling

Image Enhancements







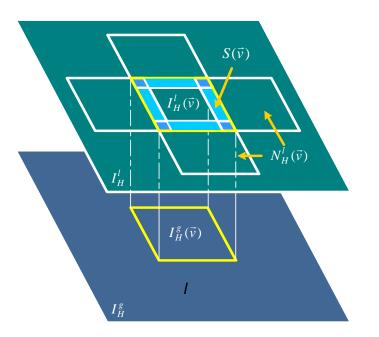
Blur

Color/Exposure Balance

 Super-Resolution/Upsampling

Face Correction: Patch Based [Freeman et al. 2000, Liu et al. 2007]

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- High-frequencies hallucinated by minimizing the energy of patch-based Markov network
- Two types of energies:
 - external potential to model the connective statistics between two linked patches in and . I_H^L
 - *internal potential* to make adjacent patches in smooth.
- Energy minimization by raster scan [Freeman et al. 2000]

Results

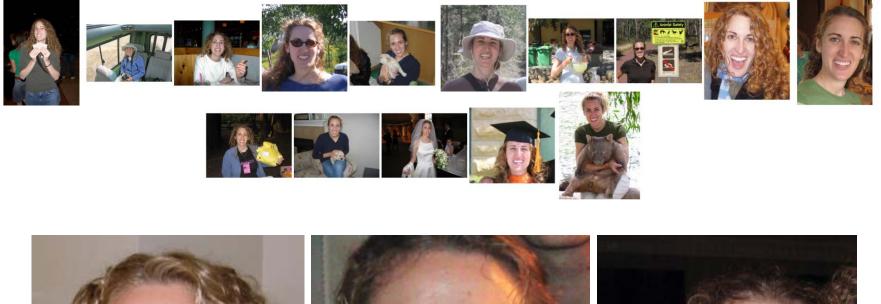
Camera Motion Blur (Global Correction)







Exposure Correction and White-Balancing





Defocus Blur (Local Correction)





Upsampling (Local Correction)





















Comparisons

Comparisons to Previous Work

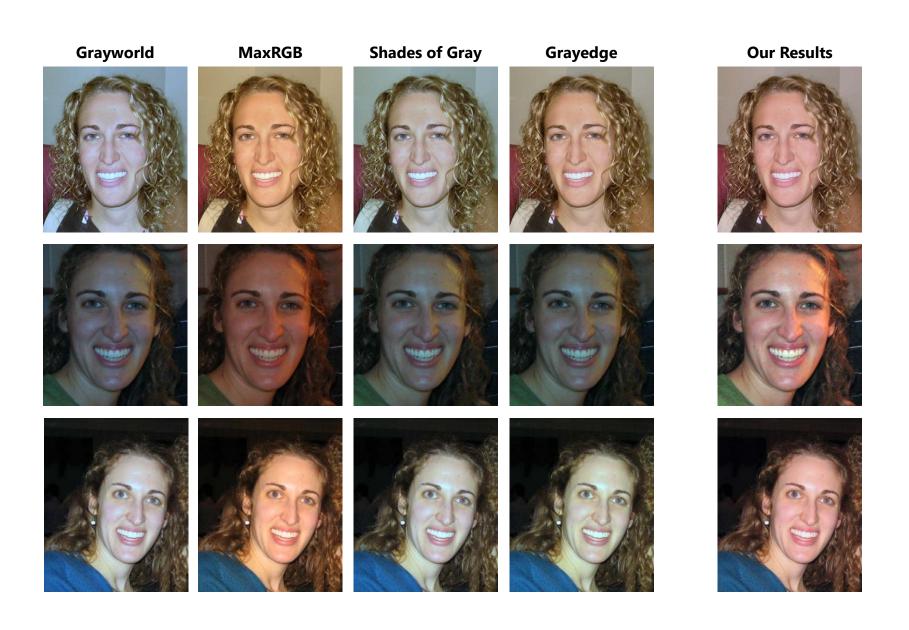




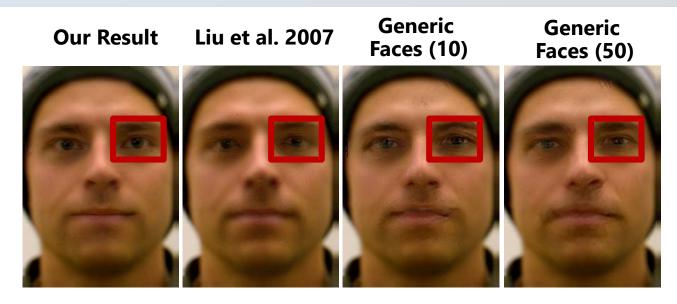
Fergus et al. 2006

Our Result

Comparisons to Color Constancy [Weijer et al. 2007] 30



Using Generic Faces



Our Result

Generic (10)



Liu et al.



Generic (50)



Using Generic Faces

Input



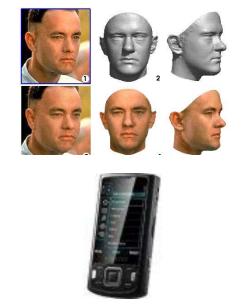
Our ResultLiu et al. 2007Generic Faces (10)Generic Faces (50)Image: Comparison of the sector of

Discussion/Future Work

- Latent photo may not be well modeled by the Eigenspace
- All parts of the Eigenspace may not be equally likely
- A prior on the distribution within the Eigenspace
- Better non rigid alignment/morphable model

 Personalized Enhancement on camera/phone





Contributions

- We use good examples of known face images for corrections
- Faces are used as calibration objects for global corrections

We can further improve the faces in images

 Identity-specific priors out-perform generic priors







Thank You!



http://research.microsoft.com/enus/um/people/neel/personal_photos/

