

Part I: An Overview of Sho

Sumit Basu

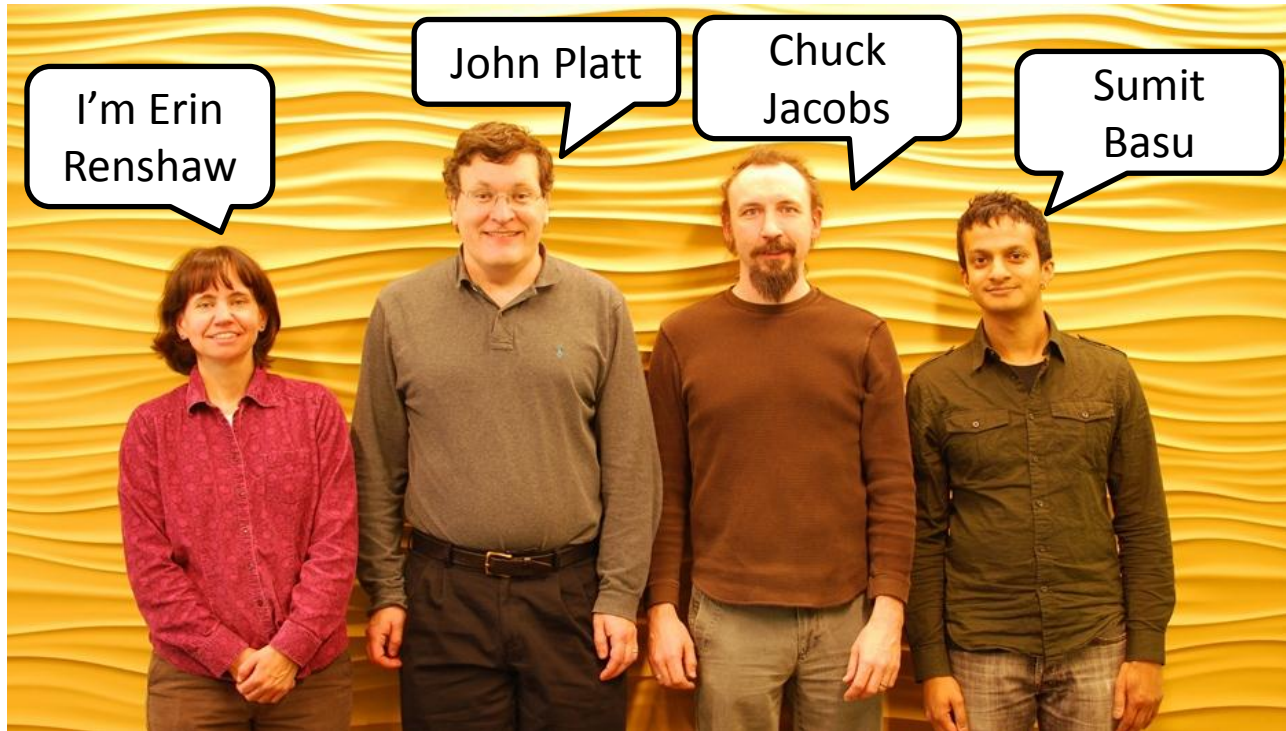


sho

a playground for data

an introduction

The Sho Team

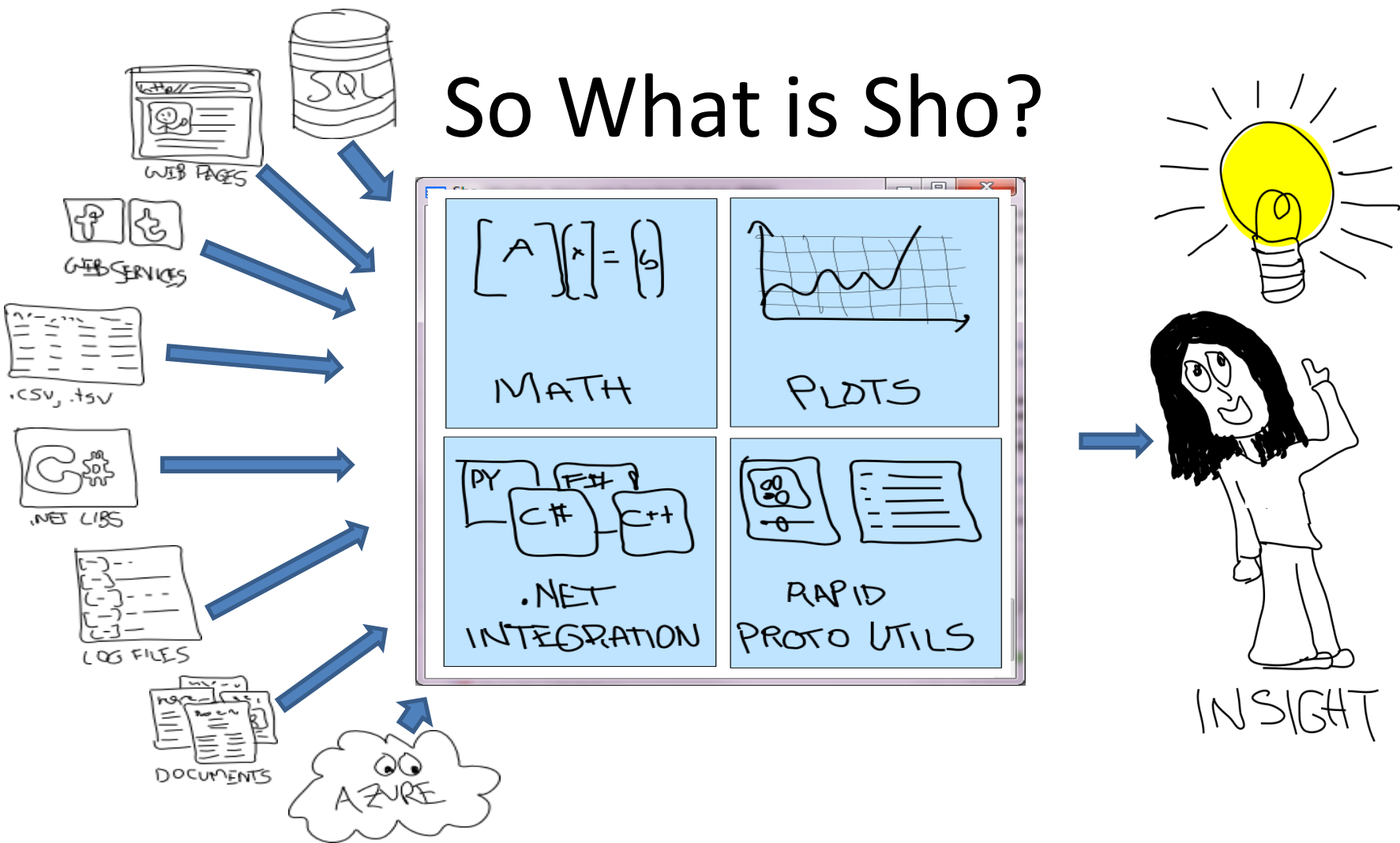


...plus a great deal of help from the fabulous folks of Developer Division

First, a Poll

- Who has used Matlab?
- Who has used Python?
- Who has used R?
- How many have wanted to (or had to) connect these to compiled libraries?

So What is Sho?



SHO DEMO

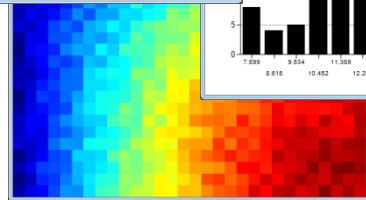
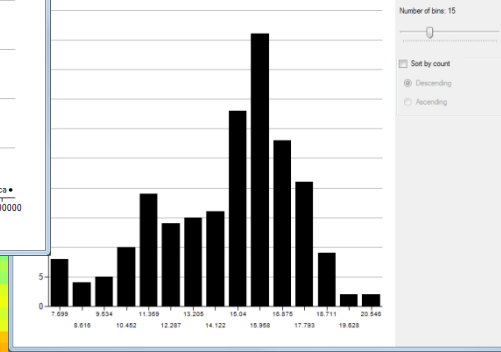
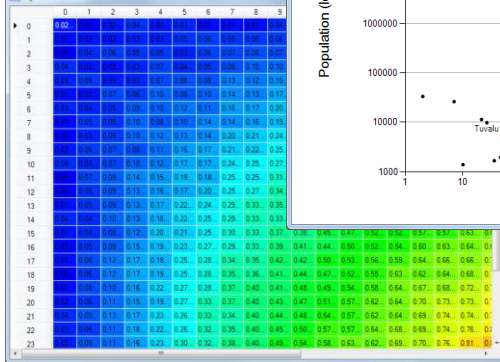
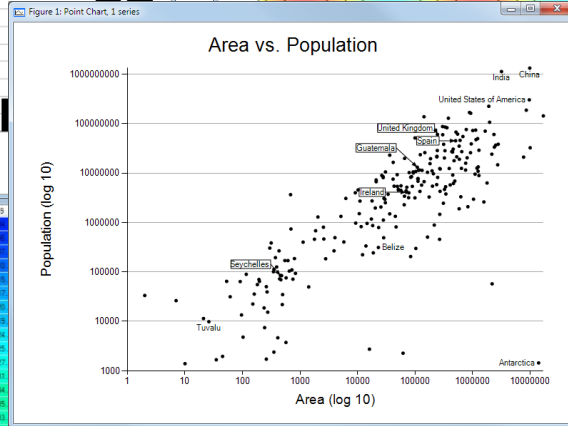
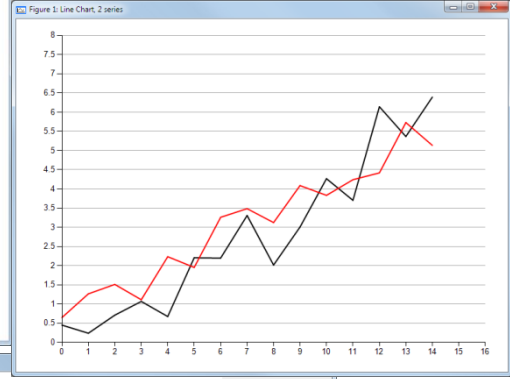
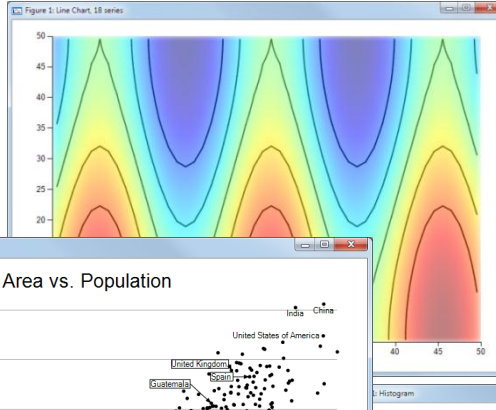
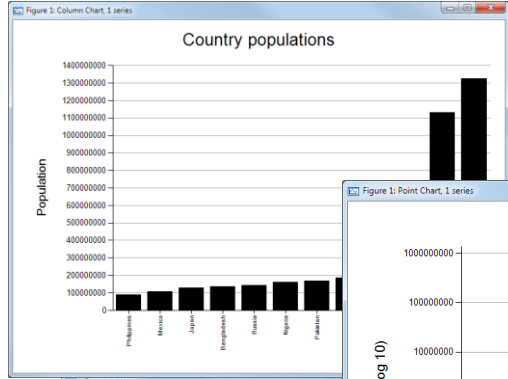
Matrix Math and Numeric Libraries

$$\begin{bmatrix} \hat{\mathbf{x}}_{t|t} \\ \hat{\mathbf{x}}_{t-1|t} \\ \vdots \\ \hat{\mathbf{x}}_{t-N+1|t} \end{bmatrix} = \begin{bmatrix} I \\ 0 \\ \vdots \\ 0 \end{bmatrix} \hat{\mathbf{x}}_{t|t-1} + \begin{bmatrix} 0 & \dots & 0 \\ I & 0 & \vdots \\ \vdots & \ddots & \vdots \\ 0 & \dots & I \end{bmatrix} \begin{bmatrix} \hat{\mathbf{x}}_{t-1|t-1} \\ \hat{\mathbf{x}}_{t-2|t-1} \\ \vdots \\ \hat{\mathbf{x}}_{t-N|t-1} \end{bmatrix} + \begin{bmatrix} K^{(1)} \\ K^{(2)} \\ \vdots \\ K^{(N)} \end{bmatrix} y_{t|t-1}$$

from http://en.wikipedia.org/wiki/Kalman_filter

- Sho Arrays
 - Dense and sparse arrays, from many types
 - Data Types: Double, Float, Int, Boolean, Object
 - Compact, math-like syntax: $\mathbf{x} = \text{inv}(\mathbf{A.T}*\mathbf{A})*\mathbf{A.T}*b$
 - Operations on submatrices: $\mathbf{A}[:,3] = b$
 - **FAST**: many operations speeded up by MKL
- Classes for common decompositions
 - SVD, LU, QR, Cholesky, Schur, Eigen

Visualization



Console Features

- Tab Completion and Intellisense

```
>>> Forms.Fo<TAB>
```

```
FolderBrowserDialog
```

```
FontDialog
```

```
Form
```

```
FormBorderStyle
```

```
FormClosedEventArgs
```

```
FormClosedEventHandler
```

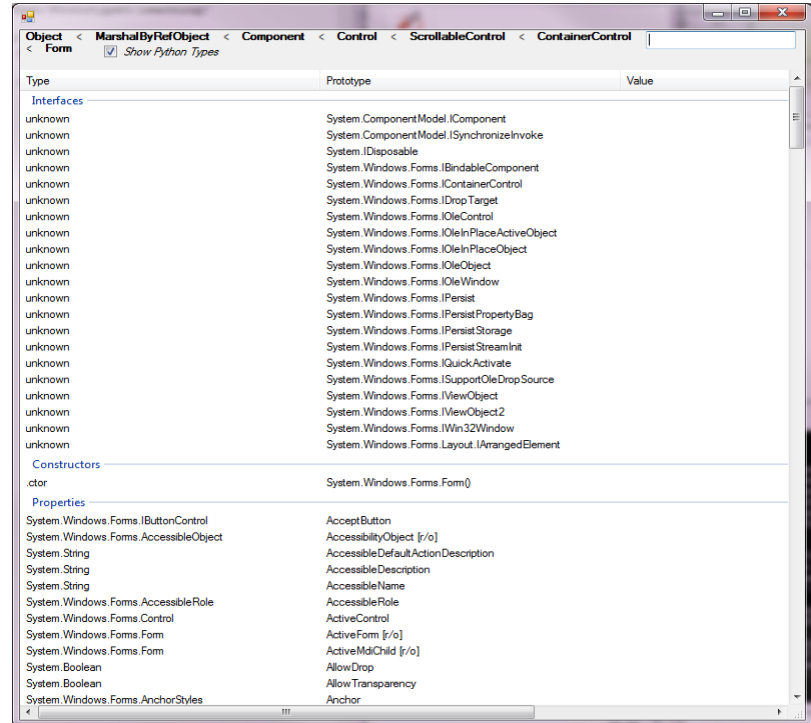
```
FormClosingEventArgs
```

```
FormClosingEventHandler
```

```
FormCollection
```

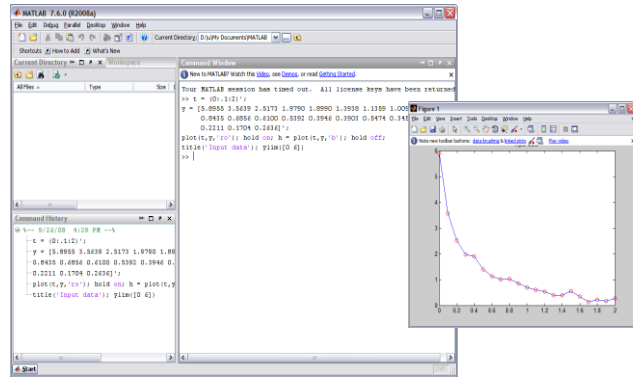
```
...
```

- Doc



How is this Different from Matlab, R, etc.?

Typical environment



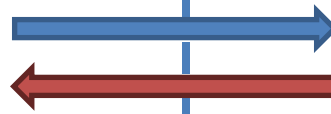
math & visualization

MSFT data stack

- Powerful datastructures
- .NET libraries
- Great languages/IDEs
- Excel, SQL, Sharepoint
- LINQ and PLINQ
- Web and cloud access

Algorithmic Folks

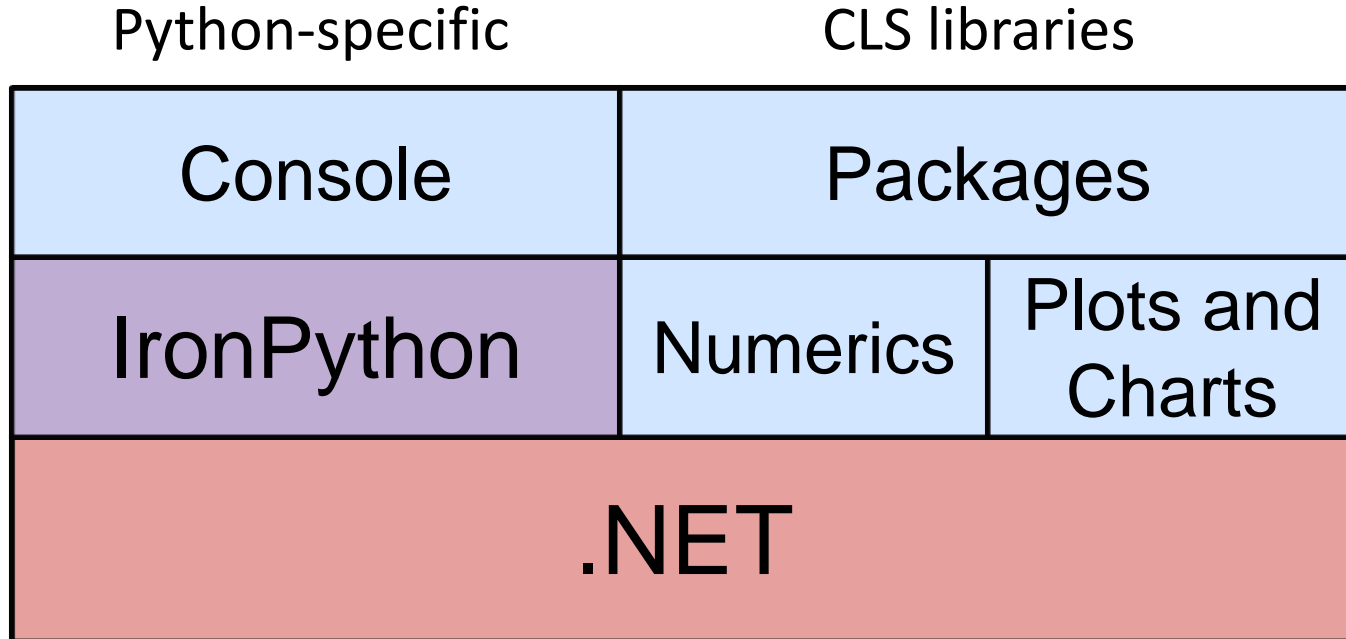
have this
want this



want this
have this

Prototypers

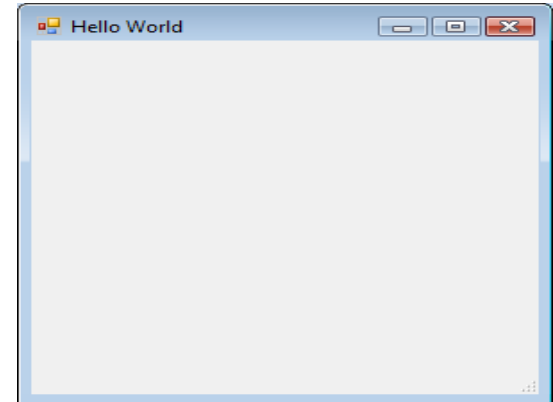
The Architecture of Sho



Sho is .NET All the Way Down

- IronPython talks directly to .NET
 - Instantiate arbitrary .NET objects
 - Subclass objects and override behaviors
 - Use interfaces, enumerators, etc.
 - No wrapping or decoration needed
- Example: Making a Form

```
>>> f = System.Windows.Forms.Form()  
>>> f.Text = "Hello World"  
>>> f.ShowDialog()
```



Using a .NET Library from Sho

```
>>>load('C:\\Windows\\...\\System.Speech.dll')  
<Assembly System.Speech, Version=3.0.0.0, Culture=neutral,  
PublicKeyToken=31bf3856ad364e35>
```

← load the
speech DLL

```
>>> from System.Speech.Recognition import  
SpeechRecognitionEngine, DictationGrammar  
>>> sre = SpeechRecognitionEngine()  
>>> sre.SetInputToDefaultAudioDevice()  
>>> sre.LoadGrammar(DictationGrammar())  
>>> res = sre.Recognize()
```

← set up the
recognizer

the quick brown fox jumped over the lazy dog

```
>>> res.Text  
'the quick brown fox jumped over the least got when'
```



Using a C# File Directly from Sho

MySong: Automatic Accompaniment Generation for Vocal Melodies

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ABSTRACT

We introduce MySong, a system that automatically chooses chords to accompany a vocal melody. A user with no musical experience can create a song with instrumental accompaniment just by singing into a microphone, and can experiment with different styles and chord patterns using interactions designed to be intuitive to non-musicians.

We describe the implementation of MySong, which trains a Hidden Markov Model using a music database and uses that model to select chords for new melodies. Model parameters are intuitively exposed to the user. We present results from a study demonstrating that chords assigned to melodies using MySong and chords assigned manually by musicians receive similar subjective ratings. We then present results from a second study showing that thirteen users with no background in music theory are able to rapidly create musical accompaniments using MySong, and that these accompaniments are rated positively by evaluators.

Author Keywords
Music, Hidden Markov Models

ACM Classification Keywords

D.5.1. Sound and Music Computing: Methodologies and techniques, Modeling, Signal analysis, Systems.

INTRODUCTION

A songwriter often begins with an idea for a melody, and develops chords and accompaniment patterns to turn that melody into a song. This process is an art traditionally reserved for musicians with knowledge of musical structure and harmony. Musicians often use instruments to experiment with melodies and chords or to find chords to accompany a melody. On the other hand, individuals without knowledge of chords and harmony are generally unable to develop or experiment with musical ideas.

And although songwriting is a craft typically restricted to experienced musicians, a much larger set of people enjoy music and recreational singing. Particularly in light of the

current trend toward creation and sharing of audio and video media online, this larger group might be inclined to write music – in fact might spontaneously enjoy writing music – if it didn't require years of instrumental and theoretical training and practice. The goal of this work is to enable a creative but musically-untrained individual to get a taste of songwriting and music creation.

In this paper, we introduce MySong, a system that automatically chooses chords to accompany a vocal melody. A user with no experience in music can create a song just by singing into a microphone, and can experiment with different styles and chord patterns without any knowledge of music, using interactions designed to be intuitive to non-musicians.

We present the results of a study in which 30 musicians evaluate accompaniments created with MySong. These results show that scores assigned to these accompaniments were nearly identical to scores assigned to accompaniments created manually by experienced musicians.

We also present the results of a second study showing that thirteen users with no background in songwriting or harmony were able to create music in less than ten minutes using our system, and that this output is subjectively acceptable both to these users and to trained evaluators.

The contributions of this paper are two-fold:

- 1) We present MySong, a machine-learning-based system for generating appropriate chords to accompany a vocal melody. The parameters that drive this system are designed to be intuitive to non-musicians.
- 2) We present the results of two studies that validate the effectiveness of this system both in generating subjectively-acceptable accompaniments and in enabling non-musicians to rapidly and enjoyably create accompaniments of their own.

Musical Terminology

Throughout this paper, we attempt to minimize musical terminology, but will need to refer to several musical entities to describe MySong. To ensure that readers of varying musical backgrounds can follow our work, we introduce the requisite terminology here.

We use the term "melody" to refer to the sequence of pitches performed by a vocalist. We use the term "chord

```
>>> load("IFilterReader.cs")
>>> import IFilter
>>> txt =
    IFilter.DefaultParser.Extract
    ("MySong.pdf")
>>> print txt[:1000]
MySong: Automatic Accompaniment
Generation for Vocal Melodies
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Washington Seattle, WA
iansimon@cs.washington.edu Dan
Morris Microsoft Research
Redmond, WA dan@microsoft.com
Sumit Basu Microsoft Research
Redmond, WA
sumitb@microsoft.com ABSTRACT
```

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CHI 2004, April 5–10, 2004, Phoenix, Arizona, USA.
Copyright 2004 ACM 978-0-595-88541-1/04/0004...\$5.00.

Using a Web Service from Sho

```
c:\src\sho\playpen>"c:\Program Files\Microsoft SDKs\Windows\v6.0A\Bin\wsdl.exe"
```

```
http://api.search.live.net/search.wsdl?AppID=XXXXXXXX /namespace:livesearch
```

```
Writing file 'c:\src\sho\playpen\LiveSearchService.cs'.
```

← get the
web service
API

```
>>> load("LiveSearchService.cs")
```

```
>>> from livesearch import LiveSearchService, SearchRequest, SourceType
```

```
>>> sc = LiveSearchService()
```

```
>>> r = SearchRequest()
```

← set up
a query

```
>>> r.AppId = "XXXXXXXX"
```

```
>>> r.Sources = System.Array.CreateInstance(SourceType, 1)
```

```
>>> r.Sources[0] = SourceType.Web
```

```
>>> r.Query = "Internships at Microsoft Research"
```

```
>>> response = sc.Search(r)
```

```
>>> for elt in response.Web.Results:
```

```
    print "["+elt.Title+"]", elt.Description, '\n',elt.Url,'\n'
```

← print the
results

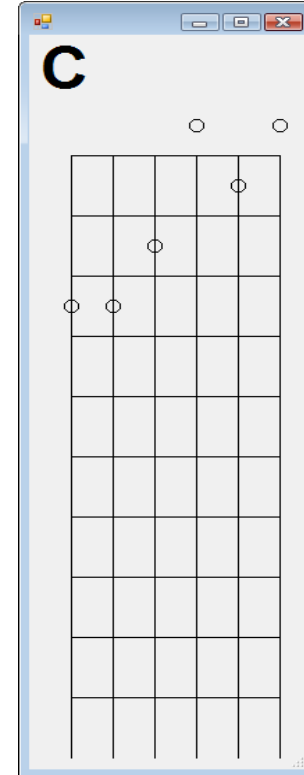
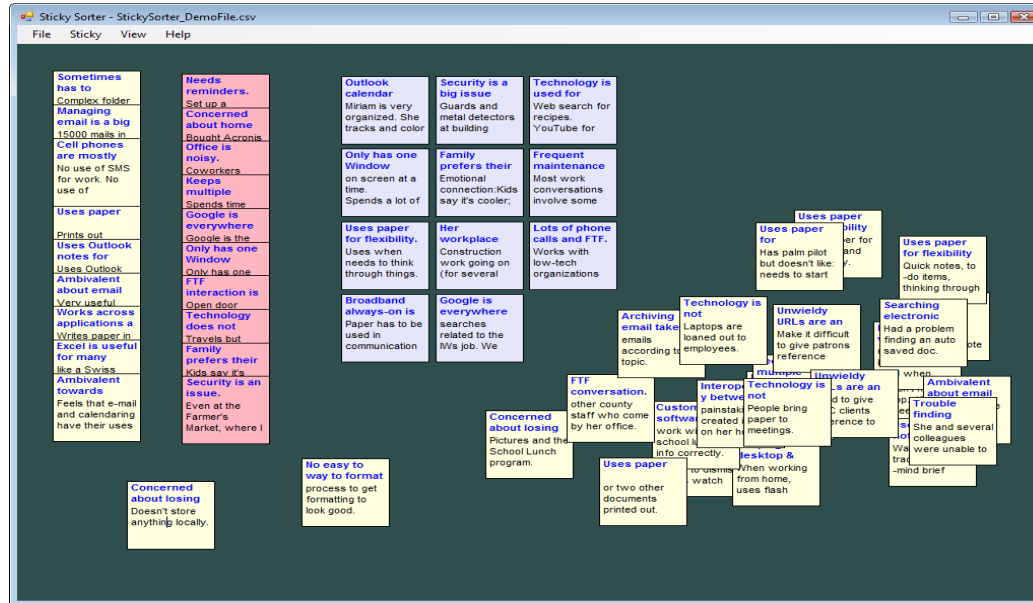
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<http://research.microsoft.com/en-us/jobs/intern/apply.aspx>



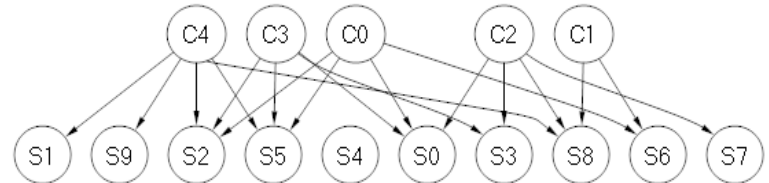
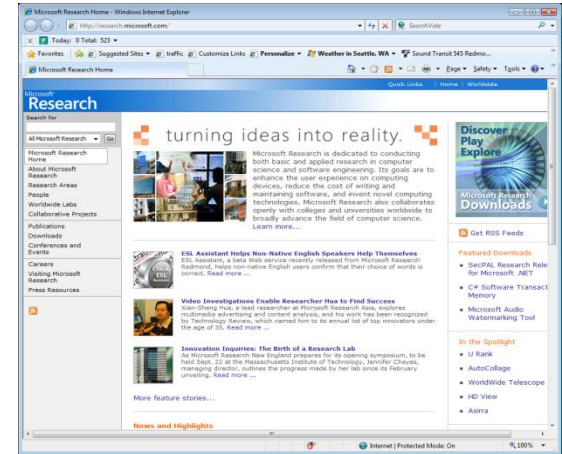
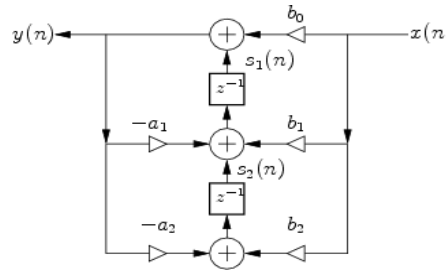
Easy to build GUIs

- Create WinForms GUIs in Sho
- Use GUIs built in Visual Studio
- WPF windows/applications/XAML



Sho Packages

- Released
 - Statistics/Random Number Generation
 - Optimization
 - Signal Processing
 - Database (SQL) Access
 - Cluster Computing (HPC)
 - Cloud Computing (Azure)
- To Be Released Soon
 - ShoCGI (dynamic web apps)
 - Kinect
- Under Development
 - Machine Learning
 - Image Processing
 - Graph Layout



HPC and Azure

original function with one parameter value and data directory

```
>>> res = basisboost.clusterproc( (15,2,1), 0.05,  
"c:/researchjournal/briefcase/sentimentdata/cluster")
```

set up cluster

```
>>> cl = HPC.clustersetup("RR1-N13-09-H44",  
"//MSR-ARRAYS/SCRATCH/MSR-POOL/09-H44/redmond/sumitb")
```

run on cluster

```
>>> session = HPC.clusterrun(cl, basisboost.clusterproc,  
(15,2,1),  
basisboost.createseq( 20*list(drange(0.05,0.8,0.05))),  
"c:/researchjournal/briefcase/sentimentdata/cluster")
```

get results

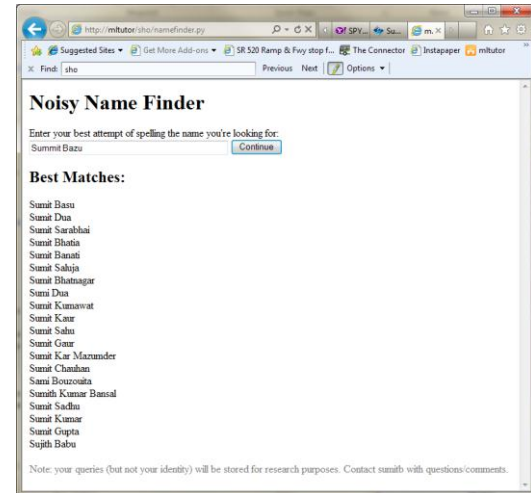
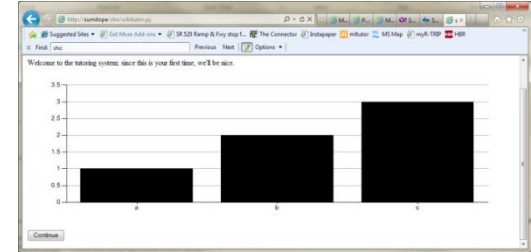
```
>>> clusterresults = session.getresults()
```

Why waste
only one
computer's
time when I
could waste
**thousands of
computers'
time at once?**



ShoCGI

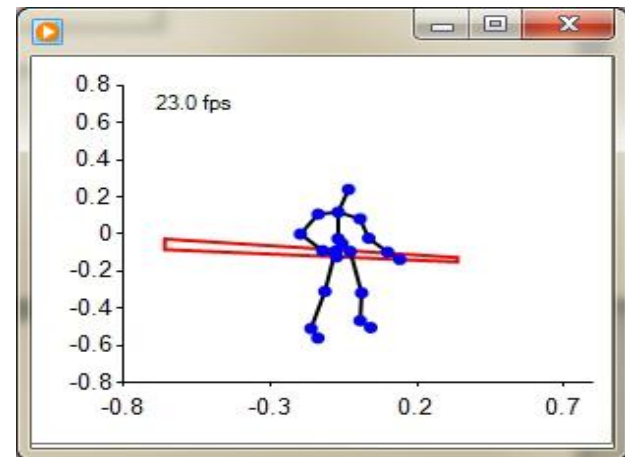
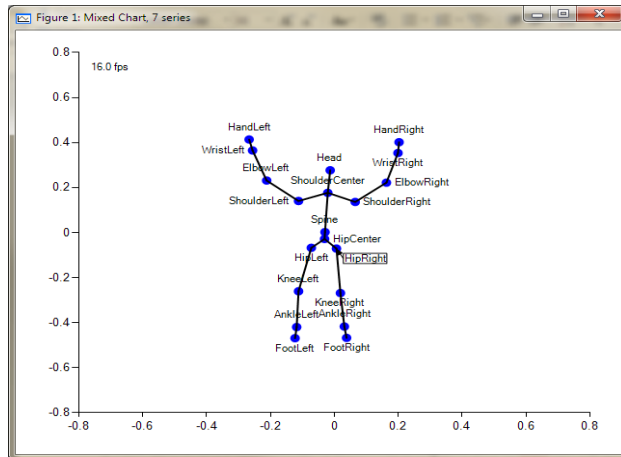
- Create dynamic web applications using your Sho code with a minimum of extra work
- Cookie support and persistent session store
- Include Sho Plots in your pages
- Create multi-page applications with logins, etc., in a single Python file in less than a hundred lines of code



A screenshot of a web browser window displaying a web application titled "Noisy Name Finder". The browser address bar shows "http://mitutor.sho/namefinder.py". The page content includes a search input field with the text "Sumat Bazu" and a "Continue" button. Below the input field, the text "Best Matches:" is followed by a list of names: Sumat Basu, Sumat Dua, Sumat Saanibhai, Sumat Bhatia, Sumat Banati, Sumat Sahaja, Sumat Bhatnagar, Suma Dua, Sumat Kumarawat, Sumat Kane, Sumat Salu, Sumat Gaur, Sumat Kar, Sumat Manamder, Sumat Chandhan, Suma Bouzoaha, Sumat Kumar Bansal, Sumat Sachu, Sumat Kumar, Sumat Gupta, and Sujith Babu. At the bottom of the page, a note states: "Note: your queries (but not your identity) will be stored for research purposes. Contact sumath with questions/comments."

Kinect for Sho

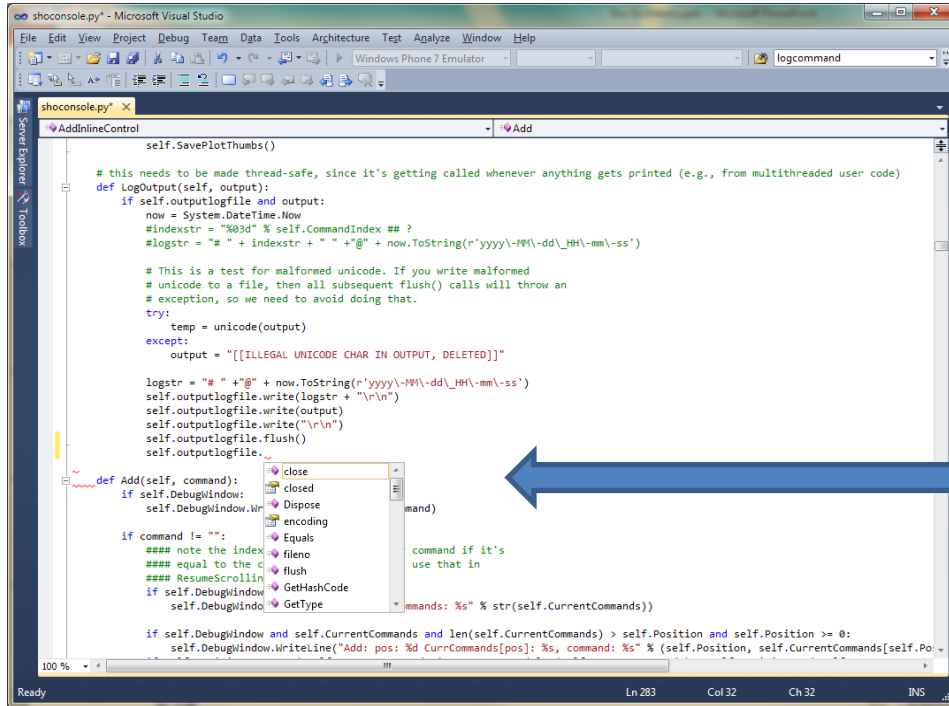
- Based MSR's KSDK (to be released this spring)
- Get real-time skeleton data
- Use Sho viz tools to make real-time, animated skeletons in about 50 lines of code



Sho and Visual Studio

Python Tools for Visual Studio

- Syntax highlighting
- Smart indenting
- Intellisense
- Go to definition
- Find all references
- Cross-language debugging
- Inspect python and .net values



PYTHON TOOLS FOR VISUAL STUDIO DEMO

Using Sho Libraries from C#

```
using ShoNS.Array;
using ShoNS.Visualization;
using ShoNS.MathFunc;
namespace CSharpExample
{
    class Program
    {
        static void Main(string[] args)
        {
            System.Environment.SetEnvironmentVariable("LALDIR",
                @"C:/Program Files/Sho",
                System.EnvironmentVariableTarget.Process);
            // Create an array to work with
            DoubleArray x = ArrayRandom.RandomDoubleArray(10, 10);
            x = x * x.T;
            SVD svd = new SVD(x);
            // Create a figure and display a barchart of the
            // logs of the singular values
            IFigure f1 = ShoPlotHelper.Figure();
            DoubleArray logVals = ArrayMath.Log(svd.D.Diagonal + 1.0);
            f1.Bar(logVals);
        }
    }
}
```

← include the libs

← a line of setup

← make an array

← do some math

← show a plot

How Do I Get Started?

- **The Site/Blog/Forum/etc.:**

<http://research.microsoft.com/sho>

- **The Book:**

- In PDF and HTML

- **The API Reference:**

- MSDN-style docs for C#



The Book of Sho

by the Team of Sho

Take-Home Messages

- Sho has **linear algebra, visualization, and packages**, both in the **REPL** and from **C#**
- Sho lets you **move smoothly between script and compiled code**
- Sho lets you use **existing .NET libraries**

<http://research.microsoft.com/sho>

Part II: Sho Workshop

Sumit Basu and Jan Vitek

Format and Logistics

- Install Sho and PTVS
 - <http://research.microsoft.com/sho>
 - <http://pytools.codeplex.com> (for editing/debugging)
- Option 1:
 - Pick one of the following small exercises
 - Join up with others interested in the same problem
 - Jan and I will wander around helping where needed
- Option 2:
 - We can walk through the problems together
- Code and data for exercises is at <http://research.microsoft.com/~sumitb/shoexercises.zip>

EXERCISES

1: Plotting Data

- Plot country populations and areas
- Materials:
 - CSV file containing country names, populations, areas
- Goal:
 - Plot areas vs. populations
 - Add names as labels
 - Fit a line/curve to the data and plot it

2: Text Analysis

- Frequency analysis of text files
- Materials
 - Small corpus of text files (paper abstracts)
- Goals
 - Compute frequency of all words
 - Create bar chart of N most frequent words

3: Labeling Tool (GUI)

- Create a labeling tool for labeling sentence sentiment
- Materials
 - File containing sentences to be labeled
- Goal
 - Simple GUI for labeling

4: Voice Calculator

- Do simple math with voice I/O
- Materials:
 - Speech recognition and synthesis example loop
- Goal
 - Make audio-only calculator allowing commands like add, multiply, subtract, divide

Microsoft Research

Faculty Summit



FUTURE WORLD

2011 ← → 2031