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Side Channels in the Cloud: Good News and Bad News

Michael Reiter University of North Carolina at Chapel Hill

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## Side Channels

## Extracts information from a computation based on its *implementation* ...

... despite the fact that its implementation is faithful to its design (and the design is correct)

Usually (but not always!) used to attack cryptographic implementations The target value is a cryptographic key



The attacker runs a program on the system that is performing the cryptographic operation of interest

Basic idea: observe computation's effects on the system, and learn information from that

Recent attacks are *asynchronous*, in that they do not require the attacker to achieve precisely timed observations of the victim

Utilize SMT or ability to game the OS scheduler None shown to work in virtualized SMP settings





#### **Cache Set**





**Cache Line** 



## PRIME-PROBE Protocol





## PRIME-PROBE Protocol



#### **PRIME-PROBE Interval**



### PRIME-PROBE Protocol





## Cross-VM Side Channels



Virtualization adds a layer of software between the attacker and the victim



- Scheduling quantum of Xen is 30ms
- Does not permit many observations of a crypto op





### Numerous HW and SW sources of cache noise

Hardware: TLB misses, power saving, ... Software: Hypervisor, Dom0, ...





## Attacker VM and victim VM will migrate across cores over time

So, many observations might not be the victim







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## Cross-VM Side Channels Attack Strategy Against Modular Exponentiation

[w/ Zhang, Juels and Ristenpart 2012]

- 1. Game the Xen scheduler to interrupt victim with sufficient frequency
- 2. Classify cache-pattern observations, first individually and then in sequence

Yields a collection of "execution fragments"

- 3. Apply customized sequence reconstruction algorithms to fragments Corrects errors and assembles full key "template"
- 4. Exhaustively search remaining key possibilities



### Cross-VM Side Channels Experimental Setup

## Attacked the implementation of ElGamal decryption in libgcrypt v.1.5.0

Specifically loaded the victim VM with Gnu Privacy Guard (GnuPG) v.2.0.19

## Utilized the I-cache on a single-socket quad-core processor (Intel Core 2 Q9650)

Xen 4.0 as virtualization substrate

Each VM ran Ubuntu 10.04 server with Linux kernel 2.6.32.16

### Scheduler was work-conserving

Non-work-conserving also possible, but harder



## Victim utilized a 4096-bit ElGamal modulus

Private exponent was 457 bits

Victim repeatedly performed decryptions, as if they could be triggered by the attacker

Done simply to speed up the test

~30,000,000 prime-probe trials over ~6 hours

After of several hours of post-processing, key space narrowed to 9,862 possibilities

Exhaustive search easily identified the key



## Physical Isolation

## A natural defense is to physically isolate VMs

Customer has exclusive use of a physical machine

# Amazon offers dedicated instances in virtual private cloud



## Confirming Physical Isolation

## Cloud provider may accidentally violate service level agreement or take shortcuts

Configuration error

Lower cost

# Cloud customer has no control or visibility into the virtualization layer

Verification and auditing is difficult



## HomeAlone

[w/ Zhang, Juels and Oprea 2011]



**Friendly VMs:** VMs controlled by the legitimate tenant **Foe VMs:** unexpected third party VMs









## HomeAlone How it Works















## HomeAlone Dom0 Cache Activity





### HomeAlone Distribution of PROBE Results



## HomeAlone Distribution of PROBE Results





### HomeAlone Cache Activity Classifier









## HomeAlone Putting Everything Together

\*











### "Cloud" platform: Intel Core 2 Quad processor, two shared L2 cache, no SMT

## HomeAlone implemented in 64-bit PVOps Linux kernel 2.6.32 for Xen 4.0

### Classifier parameters:

Cache avoided: 1/16<sup>th</sup> PRIME-PROBE interval: 30 ms Detection period: 25 PRIME-PROBE trails



### True detection rate (with 1% false positive)

Foe VM running cloud applications

Simulated with PARSEC benchmarks: 84% - 100%

Foe VM running PRIME-PROBE protocol

- Less frequent, smaller cache region: 15%
- More frequent, larger cache region: 85%

### Performance overhead

Address remapping: 150ms for remapping a 2GB memory (1/16 mapped to monitored cache region) Less than 5% overhead during detection period



## Conclusions

# <u>Bad news</u>: Cross-VM side channels with sufficient fidelity to extract private keys are possible

# <u>Good news</u>: Friendly VMs can use side channels to confirm that they are physically isolated from others



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