

Microsoft® Research

Faculty Summit 2010

Beneath the Surface

Daniel Wigdor
User Experience Architect
Microsoft Corporation

Internal Team

Somanna Palacanda (Surface)

Robert Levy (Surface)

Paul Dietz (MS Hardware)

Lee Dirks (MSR)

John Nordlinger (MSR)

Joan Lindell (LCA)

Geralyn Miller (Surface)

Donald Brinkman (MSR)

Daniel Wigdor (Surface)

Brad Carpenter (Surface)



Harvard University IIC

Dr. Chia Shen

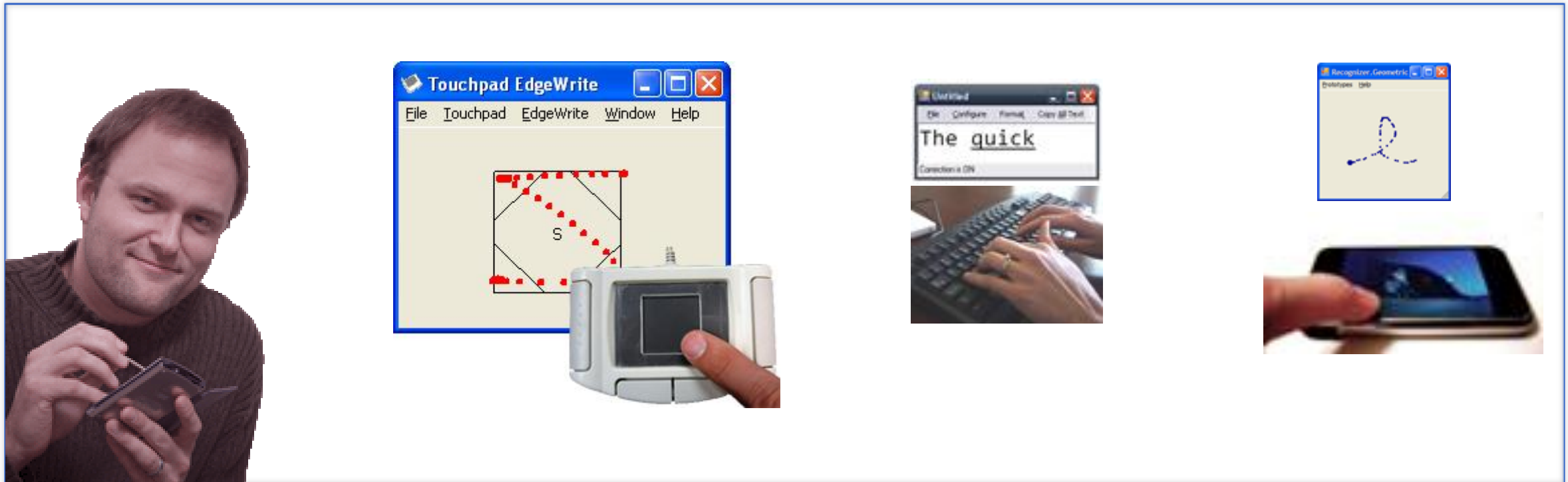
Combining cutting-edge interactive technology with emerging information visualization techniques to create innovative explorations for large hierarchical data sets



U Washington iSchool

Prof. Jacob Wobbrock

Create effective and useful interactive technologies that improve people's access to and interaction with computers and information, particularly for constrained users or users in constraining situations

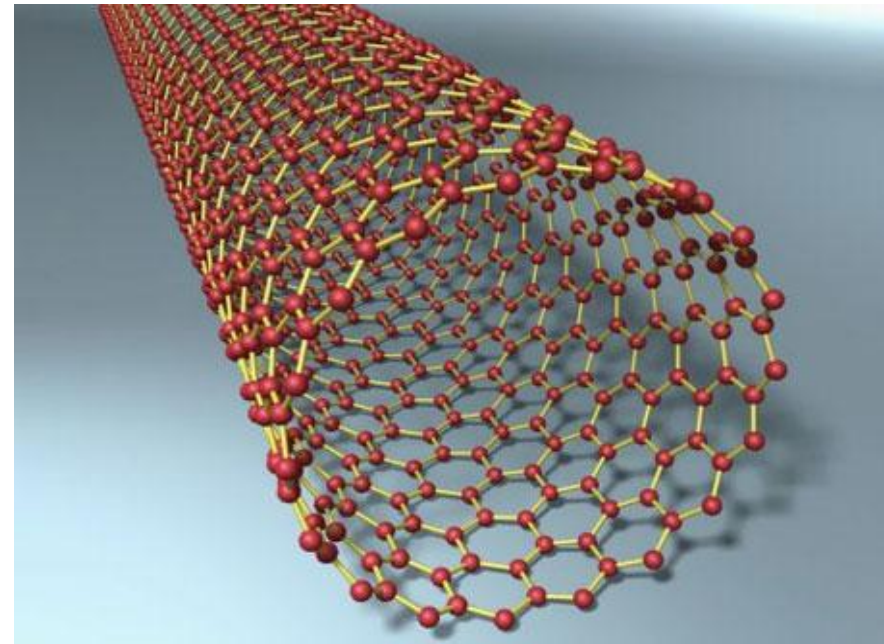


Prof. Jeremy J. Baumberg

Develop approaches to management of research and teaching materials + facilitating collaborative lab work .



**UNIVERSITY OF
CAMBRIDGE**



Prof. Ravin Balakrishnan

Leverage ideas from the performing arts (such as miming and improv), explore how “gestural vocabularies” can help users develop a fluency with the interface.



UNIVERSITY OF
TORONTO



University of Southern California

Prof. Mark Bolas



Columbia University

Prof. Steven Feiner



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